

PERSONNEL GOALS

The Board of Education recognizes that the District's central goal – the education of children – is wholly dependent on the dedication and work provided by the District's employees. The Board shall develop and implement personnel policies that allow and enhance the ability of staff to educate children.

Personnel policies will be developed to:

1. hire and retain the best and most qualified staff available;
2. ensure staff are evaluated in a rigorous and meaningful manner;
3. grant tenure to staff who have performed at the highest level; and,
4. provide professional development and training to staff to improve their skills.

Although the Board is the employer of all staff in the District, the Board recognizes that the Taylor Law requires the District to negotiate in good faith with recognized or certified employee organizations over wages, hours, and all other terms and conditions of employment as defined by the Taylor Law or as interpreted by the Public Employment Relations Board. The District will fully comply with the requirements of the Taylor Law.

All other employees in the District who are not represented by a recognized or certified employee organization will receive fair compensation and benefits for the work they provide.

In return for the compensation and benefits provided to District staff, the Board expects employees to render the quality of service that enables children to learn at the highest level possible and seek continuous improvement in the service they provide.

Ref: Education Law §§ 1604(8), 1709(16), 2503(3), 2554(2), 3012(1)(a) (Board's authority to hire employees)
Education Law § 3012(2) (Board's authority to grant tenure to teachers)
Civil Service Law § 204 ("Taylor Law" requires School District to negotiate with unions)
8 NYCRR § 100.2(o)(2) (School District required to evaluate teachers)
8 NYCRR § 100.2(dd)(2)(ii)(a) (School District required to provide professional development)

Cross-ref: 0100, Equal Opportunity

Adopted: June 21, 2006

Reaffirmed: February 3, 2010

Revised: November 6, 2013